



L092409M
Senior Consultant
Epic System Administrator

RELEVANT EXPERIENCE:

Is characterized as a seasoned technical professional who has been the principal technical architect and Epic Systems Administrator for a leading pediatric hospital and IDN. Chartered with leading this organization through a complex and multiple year implementation and subsequent successful go live. He is viewed by his peers and management as an Innovative, results oriented, professional with proven abilities in problem analysis, and conflict resolution and is skilled in written, oral and interpersonal communications.

- Cache DBA
- Unix Administrator
- Epic Chronicles Admin
- Data Gate Integration Engine Administrator
- Cache Programmer
- Crystal Reports Implementer
- Scripting
- Crystal Enterprise Implementer
- VMS Administrator
- KB SQL Administrator
- Epic Bridges
- ColdFusion Administrator/Programmer
- Epic System Administrator

QUALIFICATION SUMMARY:

- Maintaining 15 Epic environments
- Technical lead and perform all server side upgrades for Epic Software
- Gate keeper of all data that is imported into Epic during new builds
- Refreshing Training environment on a weekly basis
- Creating and developing text based access to Epic's software
- Consult with other admins on issue of disaster recovery
- Custom server side programming in cache and training other CSA on the use of Cache for Epic's software

PROJECT RESPONSIBILITIES SUMMARY:

Epic System Manager – Technical Architect and Business System Programmer Analyst

Large Pediatric Hospital IDN

April 1996 – Present

- Epic System Administrator and Cache DBA in charge of Children's 3 ½ year implementation of Epic's Suite of products starting with roll out of Prelude, Cadence, and Resolute software in August of 2003 and finishing with Physician Order Entry March of 2007
- Optimized Epic's MDR (minimum downtime release) process to achieve lower user downtimes than most Epic customers using the same process. Best time of 23 minutes, longest 1 hour 15 minutes
- Managed environmental change control and environment creation during implementation. Doing this with to be implemented products requiring environments at a different version level than current production version of Epic
- Created squashed copies of Production to create 5 training environments, have documented process of creating squashed environments as needed
- Automated refresh of Train Inpatient and Train Ambulatory environments

- Empowered Training administrators to manage training environments by creating Shell based menu and cache programs to manually refresh environments and Cache based menus to perform functions normally done only at the programmer prompt
- Secured and maintained database integrity by creating Cache based menus for Super Users and Application Coordinators to perform functions normally done only through programmer prompt access
- Worked with Unix Administrators to create service accounts or captive accounts to provide shell and cache based menus
- Created a web based On Call system that is used by all departments within the hospital
- Technical lead in working with Epic to create a two way interface between Epic and our then HIS, which was McKesson's TPA (The Precision Alternative product)

EDUCATION:

AAS

Red Rock Community College, Lakewood CO

August 1988